

The Story Spinner - Episode 2 - Transcript

[Soundtrack: Ambient music plays in the background throughout the video.]

[Text: The Story Spinner Episode 2. A creative writing response to landscape artists Steve Messam's "Architect of Ruins" installation at Killhope for you to take part in.]

[Video: The camera pans along a narrow river toward a stone bridge.]

[Text: Listen and watch as writer David Naphine invites you to create your own narrative through creative writing which you can share with us by emailing your work to killhopeart@durham.gov.uk. Selected works will be included in an Anthology to be produced in the Autumn of 2021. Copyright Steve Messam.]

[Pictures: A piece of art featuring a large white balloon inside a wooden framed building. A stone building with red cone shaped balloons protruding from two sides. A road with stone hills on either side, the road ahead is blocked by a large red and yellow balloon. A piece of art consisting of a large red balloon and two stone stacks of stones to represent a rocket. An entrance to a mine shaft in the side of a hill blocked by a large golden balloon.]

[Video: Ariel clip of mine workings moving toward an entrance to the mine and green countryside of trees and grass surrounding the entrance and beyond.]

[David Naphine] Hello and welcome back and thank you for your creative responses to the theme of the ruin. The ones you've seen, the ones you imagined.

Now we talked about the story behind the ruin. That first exercise was about our feelings as writers. This second exercise looks at what was there before the ruin was constructed. Wasn't constructed as a ruin of course, it was a building or whatever, but there was nothing there and someone arrives. As people arrived. An individual arrived. A family arrived. What did they see, where have they come from. They get to this location and there they decide to construct what will later become a ruin. What did they construct? Why did they construct it? Who was involved in it?

[Video: Ariel clip moving toward and flying over a pond surrounded by grass and trees.]

[David Naphine] Where did they come from? How did they feel when they were there? One of the important things about writing is having a sense of place, of location. And another thing is journeys. Journeys are great for writers. You know, someone's come from A to B, why have they left A and why they got to be in what happened on the way? So be as bold as you wish. Create a saga if you want.

[Video: An ariel clip looking down at the lead mine buildings.]

[David Naphine] Create something equivalent to Homer's Odyssey but tell the story of the people or the person who arrived at the location you chosen. Why they were there, what

happened to them and what they decide to build so I look forward with very much to your new creative responses.

Thank you very much indeed.

[Picture: An ariel shot slowly zooming in toward a lead mine building.]

[Text: Share your work with us at: Killhopeart@durham.gov.uk . Selected works will be included in an Anthology to be produced in the Autumn of 2021.]

[Text: Artist – Steve Messam. Photographs of “Architect of Ruin” by Steve Messam.
www.stevemessam.co.uk]

[Text: (Killhope logo) www.killhope.org.uk. (Facebook logo) @Killhope (Twitter logo) @killhopemuseum Museum, Café, Walks, Wildlife.]

[Text: Photographer – Lee Dobson. Landscape and drone footage
www.leedobsonphotography.com]

[Text: Writer David Naphine Story Spinner Words.]